

# Package: pointr (via r-universe)

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**Type** Package

**Title** Working Comfortably with Pointers and Shortcuts to R Objects

**Version** 0.2.0

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**Description** R has no built-in pointer functionality. The 'pointr' package fills this gap and lets you create pointers to R objects, including subsets of dataframes. This makes your R code more readable and maintainable.

**License** GPL-3

**BugReports** <https://github.com/jsugarelli/pointr/issues>

**URL** <https://github.com/jsugarelli/pointr/>

**Encoding** UTF-8

**LazyData** true

**Imports** stringr

**RoxygenNote** 7.1.1

**Repository** <https://jsugarelli.r-universe.dev>

**RemoteUrl** <https://github.com/jsugarelli/pointr>

**RemoteRef** HEAD

**RemoteSha** cdc45e04dbce5d9b9c6b3583f836ff7bb44763cd

## Contents

pointr	2
ptr	2
<b>Index</b>	<b>4</b>

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ptr *Package 'ptr'*

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### Description

The **ptr** package allows to work with pointers to R objects/selection in order to make the R code more readable and maintainable. The main function of the package are: `ptr()` to create a pointer, `rm.ptr()` to remove a pointer, and `where.ptr()` to check the target object of a pointer.

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ptr *Working with pointers*

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### Description

Create, remove and analyze pointers in R. Pointers can point to any R object, including selections/subsets.

### Usage

```
ptr(symbol1, symbol2)

symbol1 %=% symbol2

rm.ptr(symbol1, keep = FALSE)

where.ptr(symbol1)
```

### Arguments

symbol1	The name of the pointer, as a one-element character vector.
symbol2	The object/selection the pointer will point to, as a one-element character vector.
keep	A logical value relevant when removing a pointer with <code>rm.ptr</code> . If TRUE, the pointer variable will be kept and filled with a copy of the object the pointers points to; if FALSE, the pointer variable <code>symbol1</code> will be removed completely. Default is FALSE.

### Details

The `ptr()` function and the `%=%` operator will create a pointer to an R object, like a vector, list, dataframe or even a subset/selection from a dataframe. `where.ptr()` shows where a pointer actually points to. Existing pointers can be removed using the `rm.ptr()` function. Pointers created with **ptr** use active bindings that call a hidden access function everytime the pointer is accessed. This hidden access function is named `.pointer()` (where `pointer` is the name of the pointer variable) and is created in the environment from which `ptr()` is called. It is not necessary to call this hidden access function as a pointer user. The hidden access function is removed when `rm.ptr()` is called.

## Value

`ptr()`, `%=%` and `rm.ptr()` have no return value. `ptr()` and `%=%` create the pointer variable (argument `symbol1`) in the environment from which it is called. `where.ptr` returns the object/selection a pointer points to as a character vector.

## Contributions

Thanks to Chad Hammerquist for contributing the `pointr` operator `%=%`.

## Examples

```
library(pointr)

# Pointer to simple variable

myvar <- 3
ptr("mypointer", "myvar")
mypointer

myvar <- 5
mypointer

mypointer <- 7
myvar

# Alternative: Use the pointr operator %=%

myvar <- 3
mypointr %=% myvar
myvar

# Pointer to subset from dataframe

df <- data.frame(list(var1 = c(1,2,3), var2 = c("a", "b", "c")), stringsAsFactors = FALSE)
df

i <- 2
ptr("sel", "df$var2[i]")

sel <- "hello"
df$var2[i]

df$var2[i] <- "world"
sel

where.ptr("sel")
```

# Index

\* **pointr**

ptr, 2  
%=(ptr), 2

pointr, 2  
ptr, 2

rm.ptr(ptr), 2

where.ptr(ptr), 2